

Tables



building costs	level 1	level 2	level 3
farm  	30 lumber 25 stones 350 gold	85 lumber 75 stones 45 tools 1000 gold	150 lumber 140 stones 120 tools 2500 gold
fisherman hut  	5 lumber 50 gold	30 lumber 30 stones 20 tools 450 gold	60 lumber 80 stones 40 tools 1250 gold
forester  	100 gold	40 lumber 35 stones 20 tools 400 gold	80 lumber 70 stones 50 tools 1200 gold
marketplace  	free	25 lumber 15 stones 5 tools 300 gold	70 lumber 75 stones 45 tools 900 gold
sawmill  	10 wood 2 stones 150 gold	50 lumber 50 stones 35 tools 450 gold	120 lumber 120 stones 75 tools 1800 gold
smeltery  	10 lumber 10 stones 200 gold	80 lumber 70 stones 45 tools 850 gold	120 lumber 130 stones 85 tools 2250 gold
smithy  	10 lumber 10 stones 200 gold	75 lumber 75 stones 55 tools 850 gold	165 lumber 175 stones 100 tools 2500 gold
quarry  	20 wood 200 gold	60 lumber 60 stones 30 tools 550 gold	120 lumber 115 stones 85 tools 1800 gold
residence  	free	40 lumber 40 stones 20 tools 500 gold	85 lumber 85 stones 50 tools 1000 gold

profit per manpower and production cycles	level 1	level 2	level 3
farm  	1-8 food	1-12 food	1-14 food
fisherman  	1-4 food	1-6 food	1-10 food
forester  	1-4 wood	1-6 wood	1-8 wood
marketplace  	8-10 transports	10-15 transports	15-30 transports
sawmill  	1-3 lumber	1-5 lumber	1-7 lumber
smeltery  	1-4 ore/iron	1-6 ore/iron	1-8 ore/iron
smithy  	1-4 tools	1-6 tools	1-8 tools
quarry  	1-3 stones	1-4 stones	1-6 stones
residence  	no profit	no profit	no profit

upkeep costs	level 1	level 2	level 3
farm  	1 stone 1 lumber 10 gold	6 stones 6 lumber 2 tools 60 gold	15 stones 10 lumber 15 tools 200 gold
fisherman  	1 wood 5 gold	2 lumber 1 tool 30 gold	4 lumber 4 tools 100 gold
forester  	5 gold	3 lumber 1 tool 30 gold	5 stones 9 lumber 6 tools 130 gold
marketplace  	free	1 lumber 1 tool 15 gold	2 lumber 2 tools 40 gold
sawmill  	1 wood 5 gold	5 stones 5 lumber 1 tool 50 gold	12 stones 12 lumber 5 tools 130 gold
smeltery  	1 stone 10 gold	5 stones 4 lumber 2 tools 55 gold	14 stones 12 lumber 8 tools 200 gold
smithy  	1 stone 10 gold	5 stones 2 tools 75 gold	15 stones 13 lumber 8 tools 220 gold
quarry  	1 wood 10 gold	3 lumber 2 tools 50 gold	8 lumber 8 tools 130 gold
residence  	free	1 lumber 1 tool 25 gold	2 lumber 2 tools 50 gold

prices per piece	level 1	level 2	level 3
 lumber	buy 8 sell 4	buy 9 sell 5	buy 10 sell 6
 iron	buy 7 sell 3	buy 8 sell 4	buy 9 sell 5
 ore	buy 4 sell 2	buy 6 sell 3	buy 7 sell 4
 wood	buy 5 sell 2	buy 6 sell 3	buy 7 sell 4
 food	buy 3 sell 1	buy 5 sell 2	buy 6 sell 3
 stones	buy 7 sell 3	buy 8 sell 4	buy 9 sell 5
 tools	buy 15 sell 9	buy 17 sell 11	buy 20 sell 14

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